

# A revaluation of multibeam beam-steering accuracy

*in the context of residual sound speed errors*



BUNDESAMT FÜR  
SEESCHIFFFAHRT  
UND  
HYDROGRAPHIE

HYDRO 2024 Hydrographic Conference  
Rostock-Warnemünde, Germany  
Thursday November 7<sup>th</sup>, 2024

Jean-Guy Nistad & Patrick Westfeld

# “Accurate beam steering is crucial in multibeam surveys”



oceanmapping / community

Sound speed at the transducer face [directly affects the beamforming and beamsteering capabilities](#) of a multibeam echosounder. Most, if not all, multibeam echosounders require transducer sound speed information to enable transmission or allow acquisition. *A fixed value should never be used during normal survey operations.*

*Technical Note*

## The Importance of Under-Keel Sound Velocity Sensor in Measuring Water Depth with Multibeam Echosounder

Artur Grządziel 

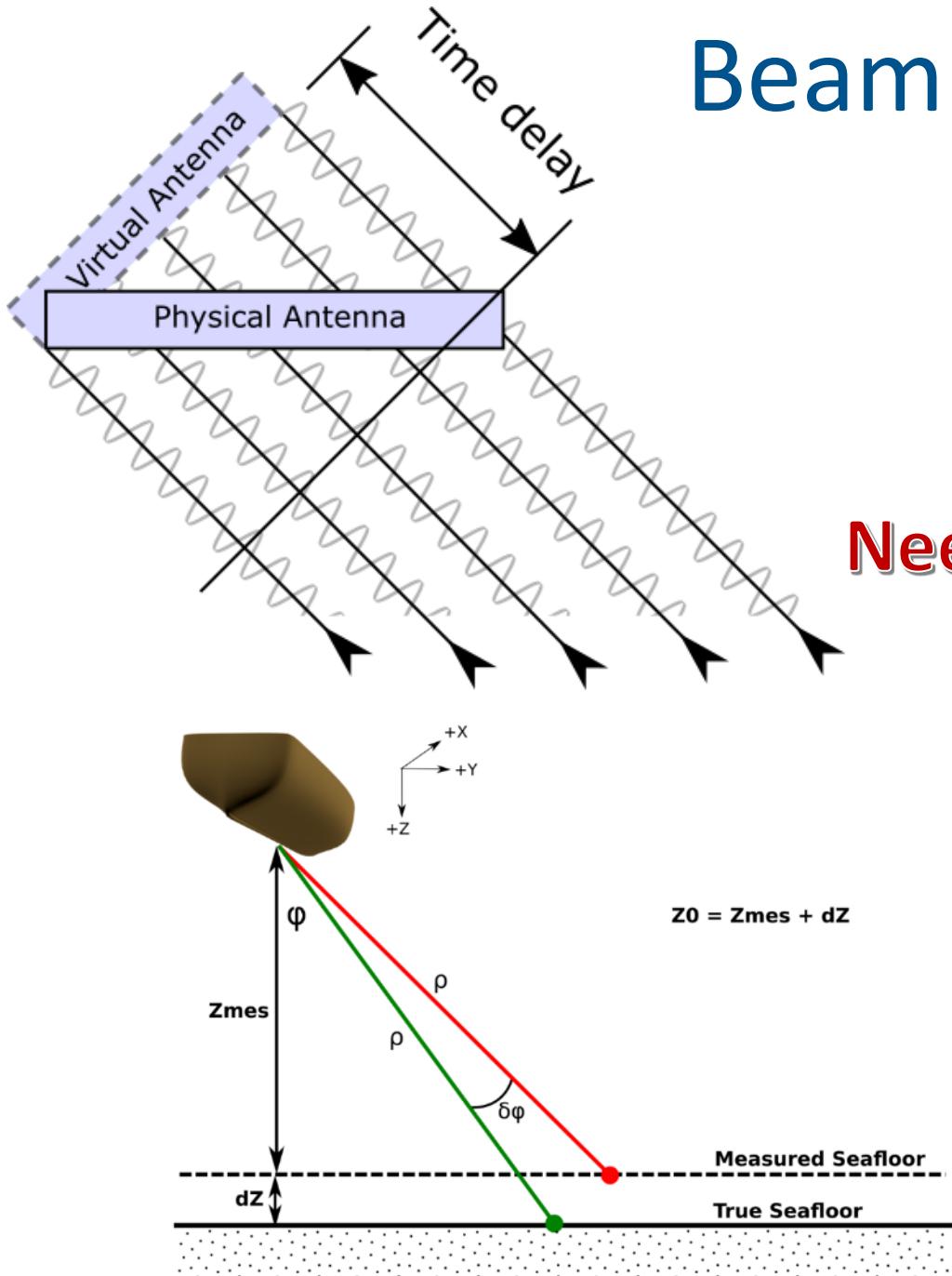
If the vessel is equipped with a surface sound speed-measuring instrument (typically installed at the head of a multibeam sonar), compare a measurement from this instrument to the results of a full sound speed profile acquired.

All discrepancies greater than 1 m/s should be noted and tracked to determine whether the instrument requires repairs or recalibration. **NOAA FPM**

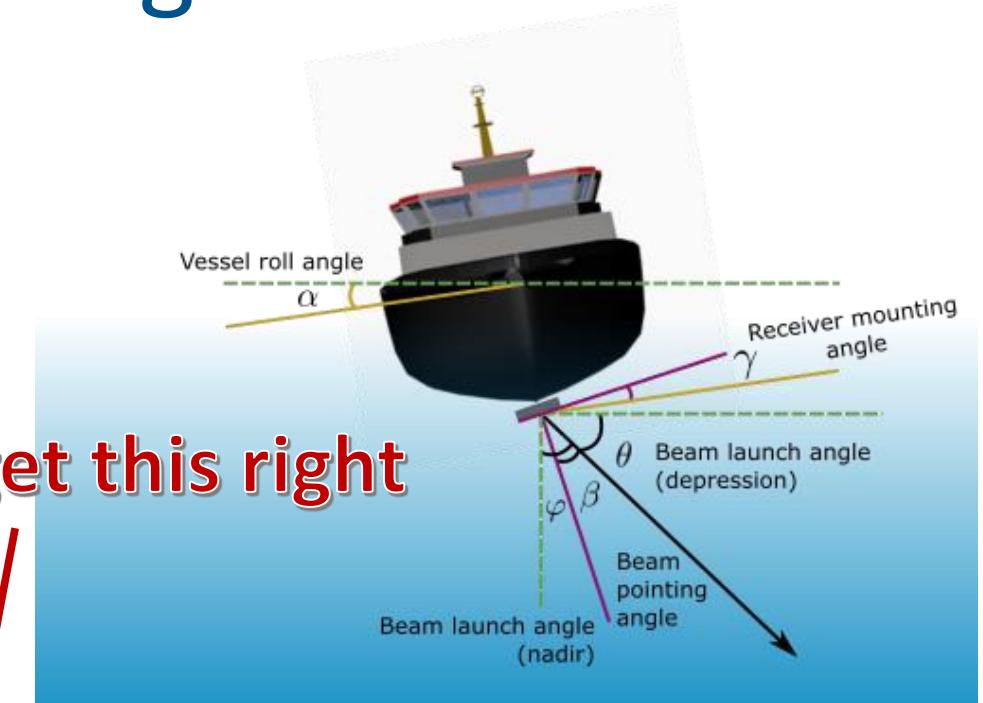
The TPU values associated with surface sound speed have a smaller range and magnitude than measured sound speed (0.2 m/s to 2 m/s) because sound speed is continually measured at the transducer. The sound speed uncertainty, therefore, is dictated by the sound speed gradient at the velocimeter's sensor head. **NOAA FPM**



# Beam Steering



Need to get this right



$$\varphi = \sin^{-1} \left( \frac{c_s}{c_{sss}} \sin(\beta_s) \right) - \alpha - \gamma$$

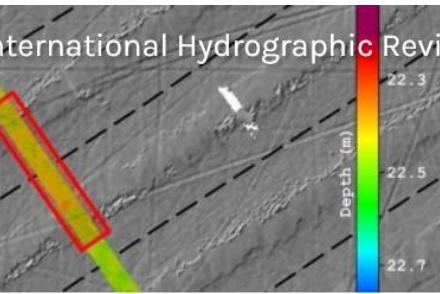
- 1) Adjust the design sound speed  $c_s$  to the real-time surface sound speed  $c_{sss}$  to get the beam pointing angle  $\beta$ .
- 2) Calculate  $\varphi$  the beam launch angle (w.r.t. nadir)

# Motivation



Current issue  
Volume 30(1)

Past issues  
Volume 29(2)  
Volume 29(1)



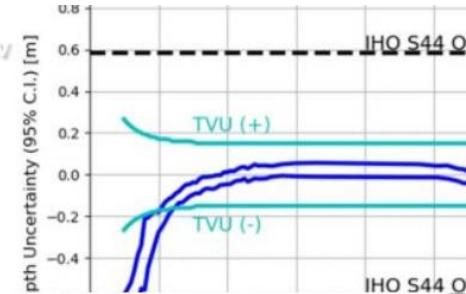
IMPROVED TECHNIQUES TO RESOLVE THE WATER COLUMN SOUND SPEED STRUCTURE FOR MULTIBEAM RAY TRACING



J.-G. Nistad



Patrick Westfeld

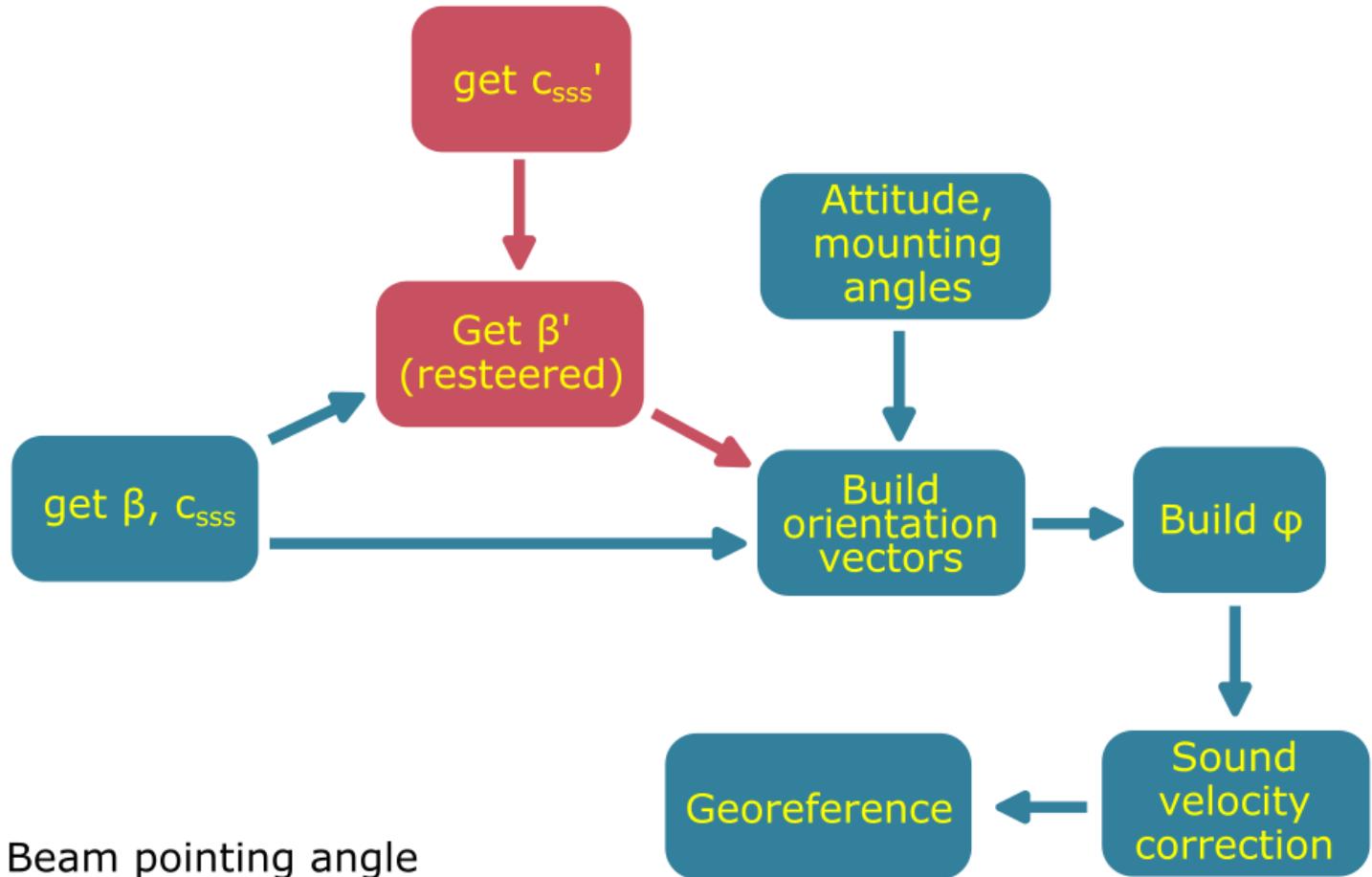


Could a residual depth bias present even with the use of an MVP be related to a surface sound speed error?

# Method



**Measurement redundancy by setting up a second surface sound speed probe**



- $\beta$  - Beam pointing angle  
 $c_{sss}$  - original surface sound speed  
 $\beta'$  - Resteered beam pointing angle  
 $c_{sss}'$  - new surface sound speed  
 $\phi$  - Beam launch angle (w.r.t. nadir)

## KLUSTER



# Material



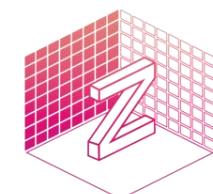
python™



xarray



dask



Zarr

High-level

programming language

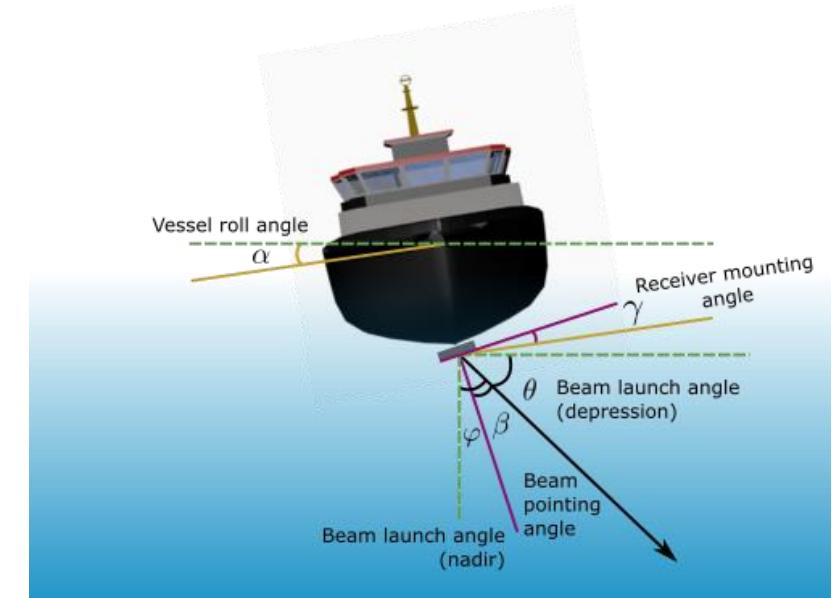
Multi-dimensional labeled  
structured arrays

Parallel and cloud  
computing

Archiving and compression  
of multi-dimensional  
arrays into chunks

# Research Contributions

1. What is the error signature of a surface sound speed error in an operational context?
2. How significant is a surface sound speed error in proportion to the overall sound speed error?
3. What to do when there is a strong mismatch between the surface sound speed and the sound speed profiles?

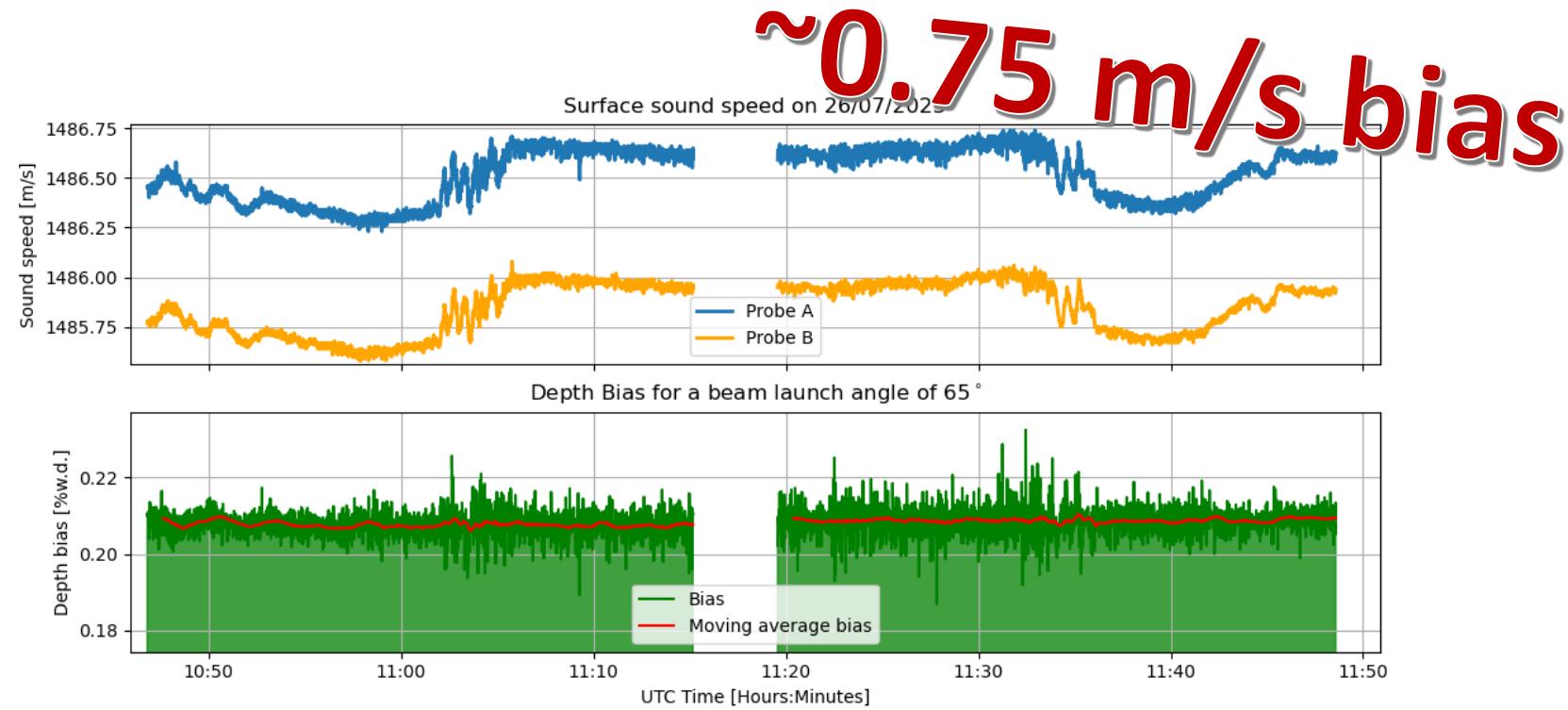


# Surface sound speed error signature

*Comparing two surface sound speed probes*



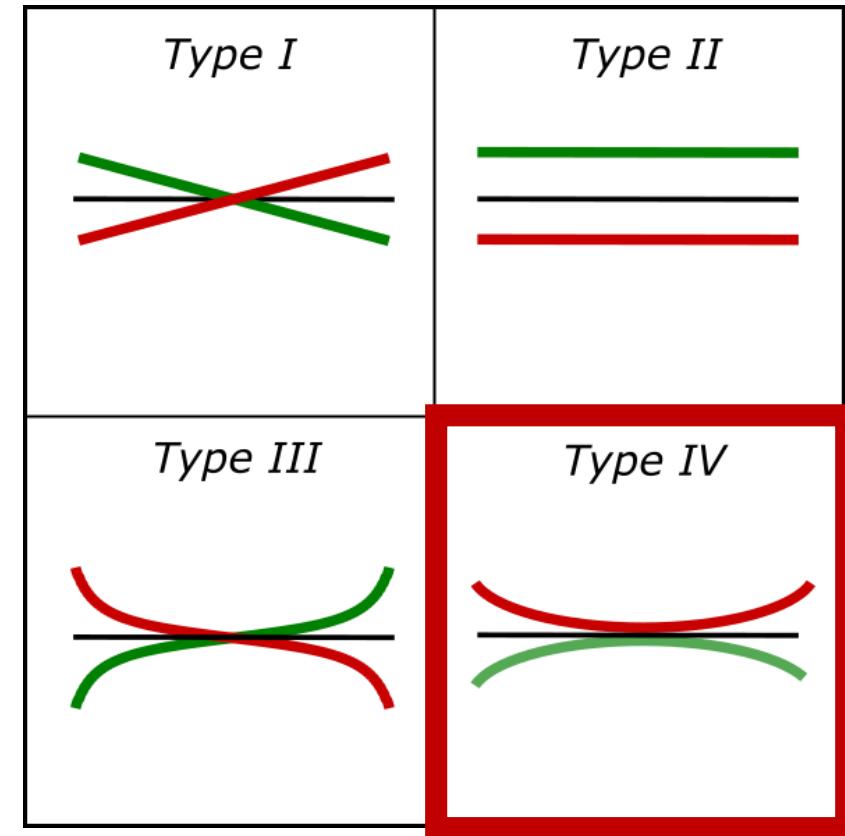
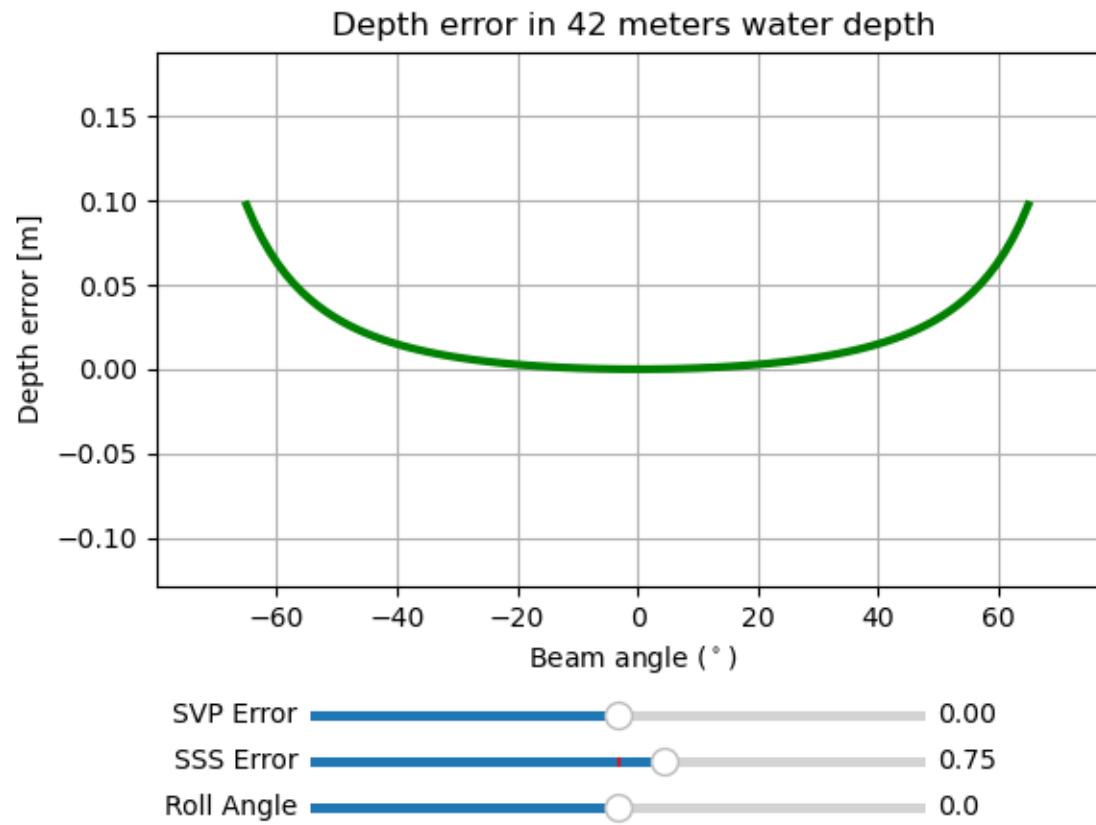
	Probe A	Probe B
Accuracy [m/s]	± 0.02	± 0.05



- ✓ Different manufacturers
- ✓ Newly calibrated
- ✓ Installed according to manufacturer recommendations

# Surface sound speed error signature

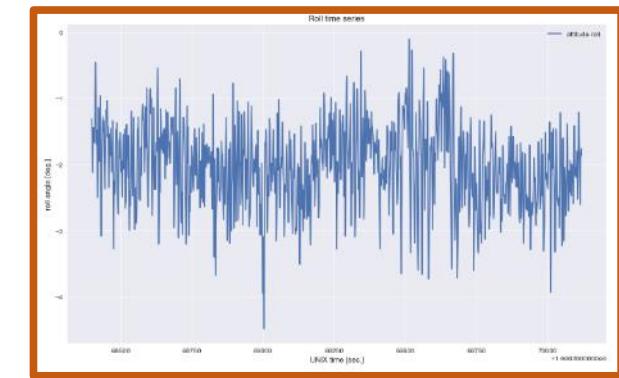
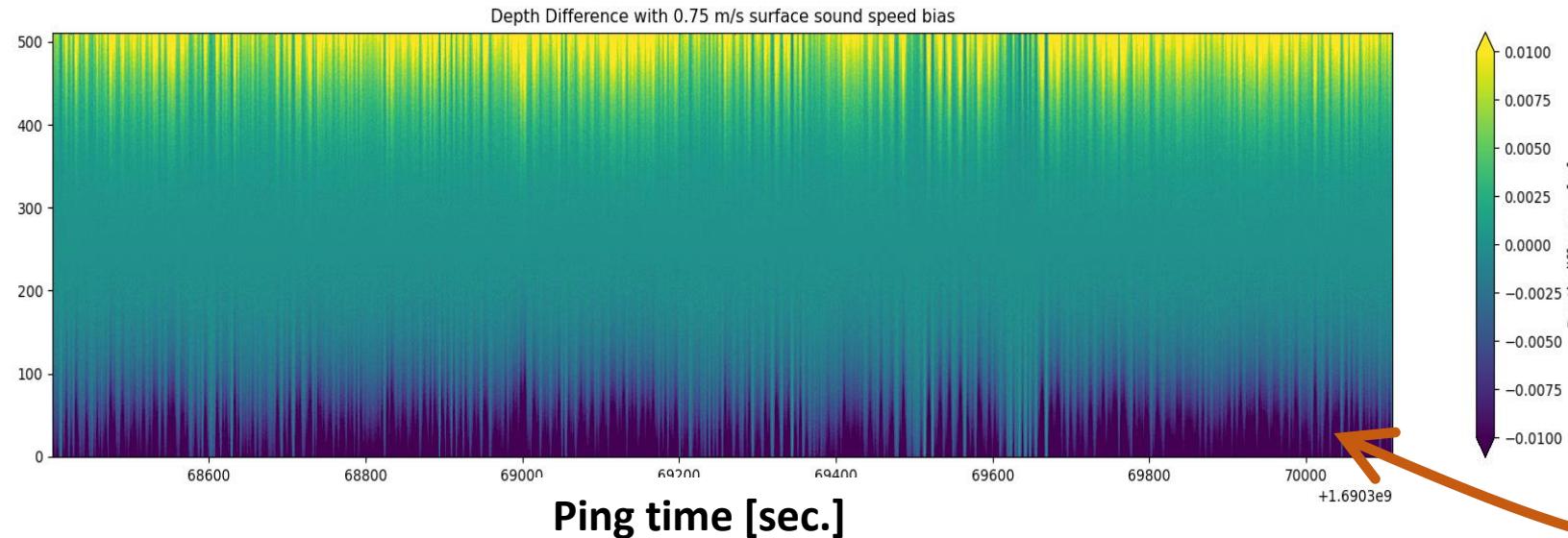
*Modeling the surface sound speed error*



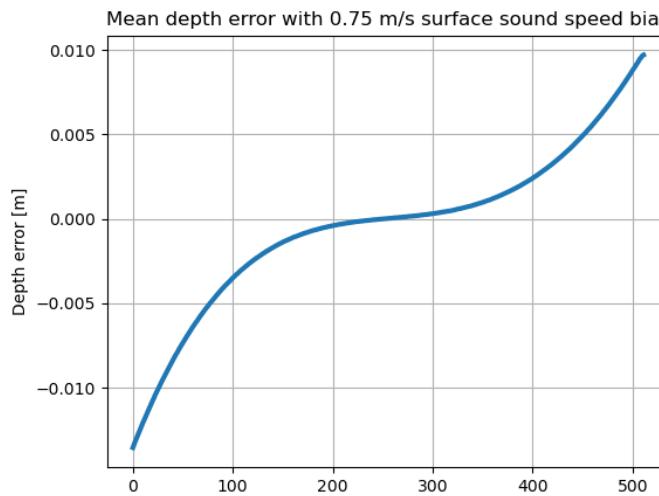
$$dz = z * \frac{\Delta c_{SSS}}{c_{SSS}} * \tan(\varphi) [\tan(\varphi) - \tan(\varphi - \alpha - \gamma)]$$

# Surface sound speed error signature

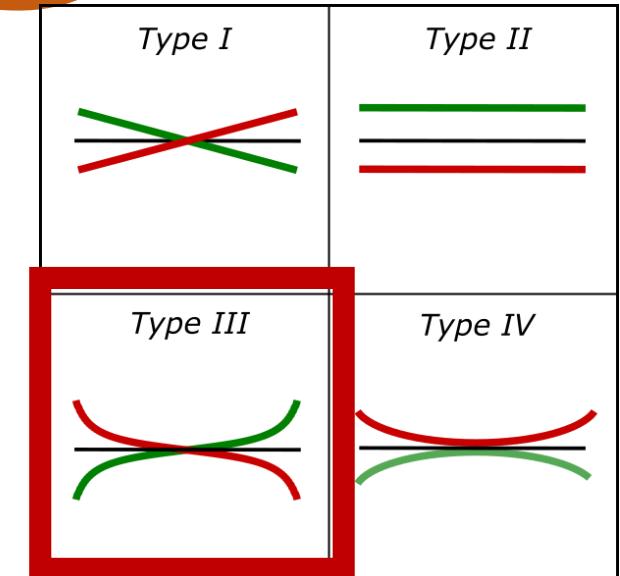
*Depth bias when re-steering with a 0.75 m/s surface sound speed bias*



Roll signature



Mean plot given ray-tracing with the same sound speed profiles

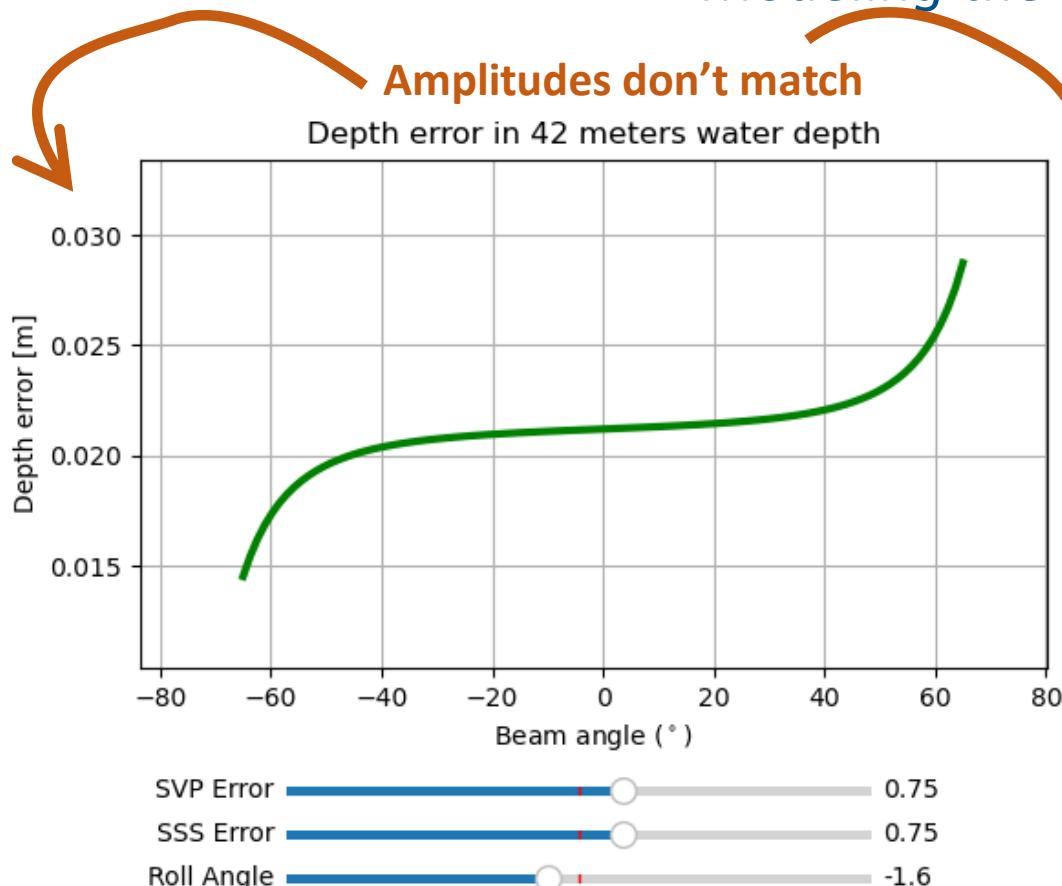


< 0.025 %w.d. at 65°



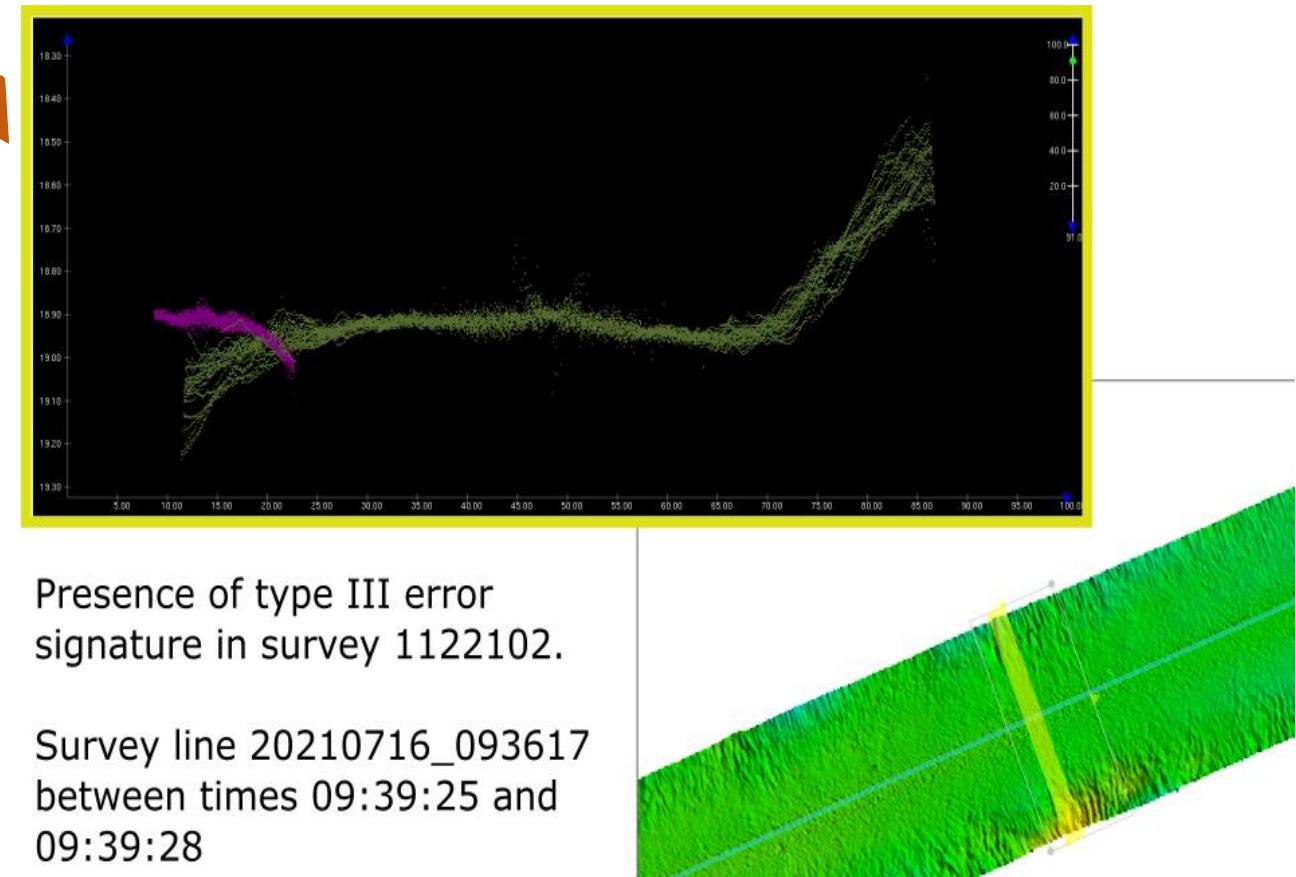
# Surface sound speed error signature

*Modeling the surface sound speed error*



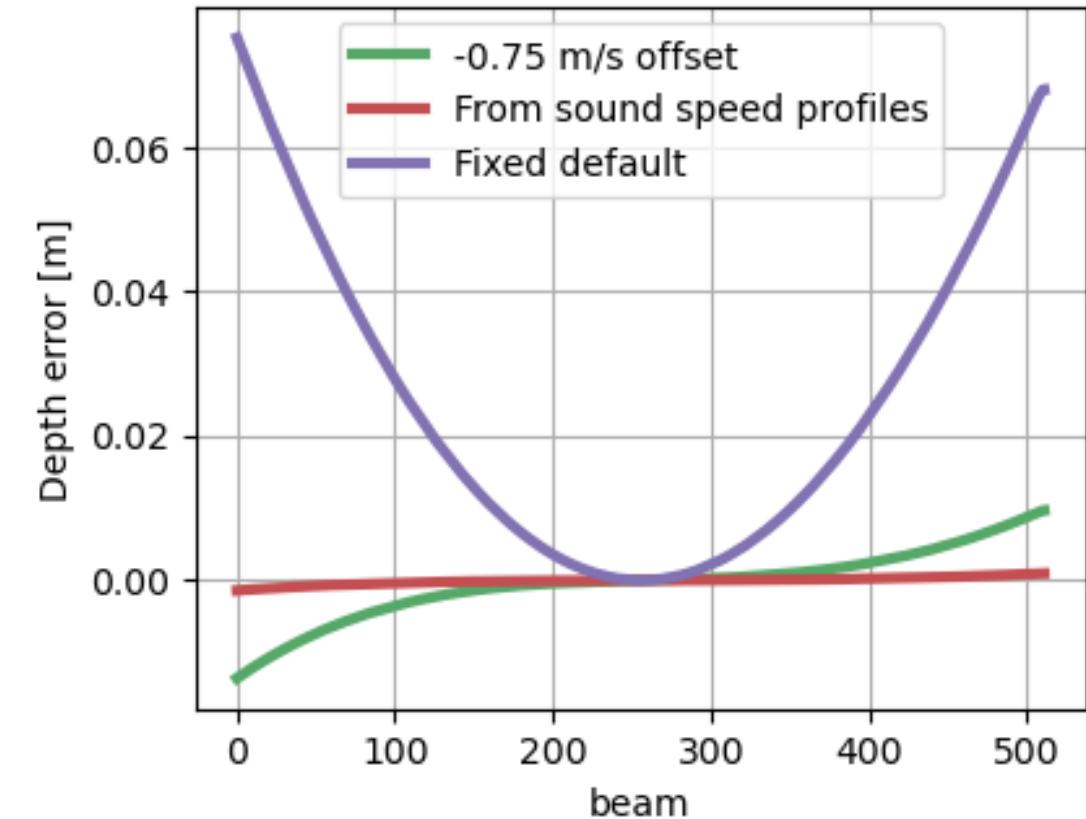
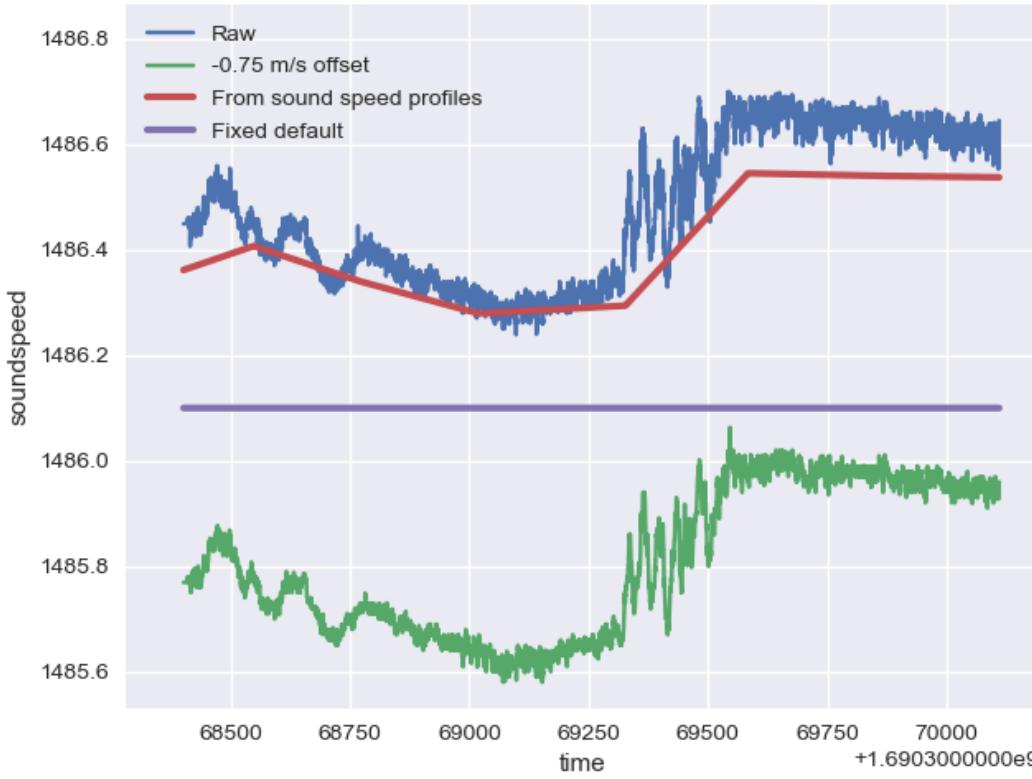
$$\alpha + \gamma = 1.64^\circ$$

$$dz = z * \frac{\Delta c_{sss}}{c_{sss}} * \tan(\varphi) [\tan(\varphi) - \tan(\varphi - \alpha - \gamma)]$$



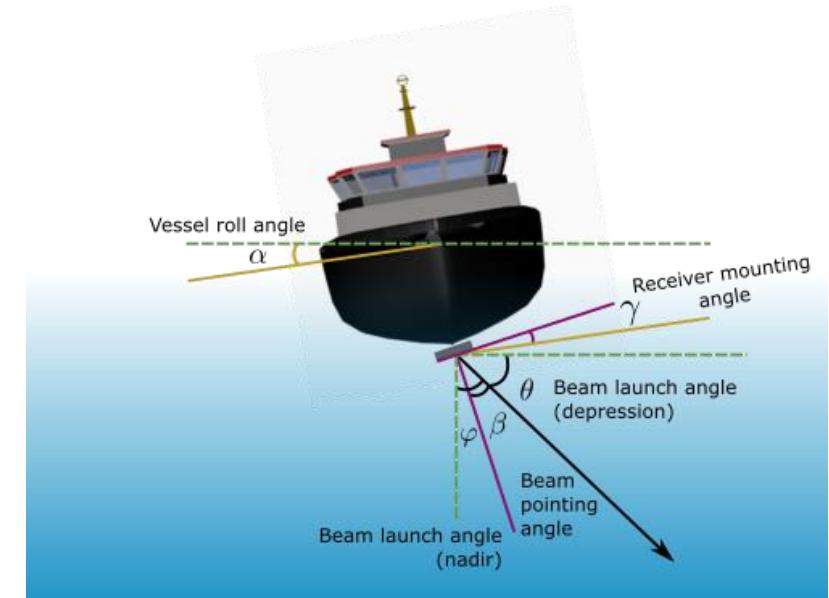
# Surface sound speed error signature

*Several other operational scenarios*



# Research Contributions

1. What is the error signature of a surface sound speed error in an operational context?
2. How significant is a surface sound speed error in proportion to the overall sound speed error?
3. What to do when there is a strong mismatch between the surface sound speed and the sound speed profiles?

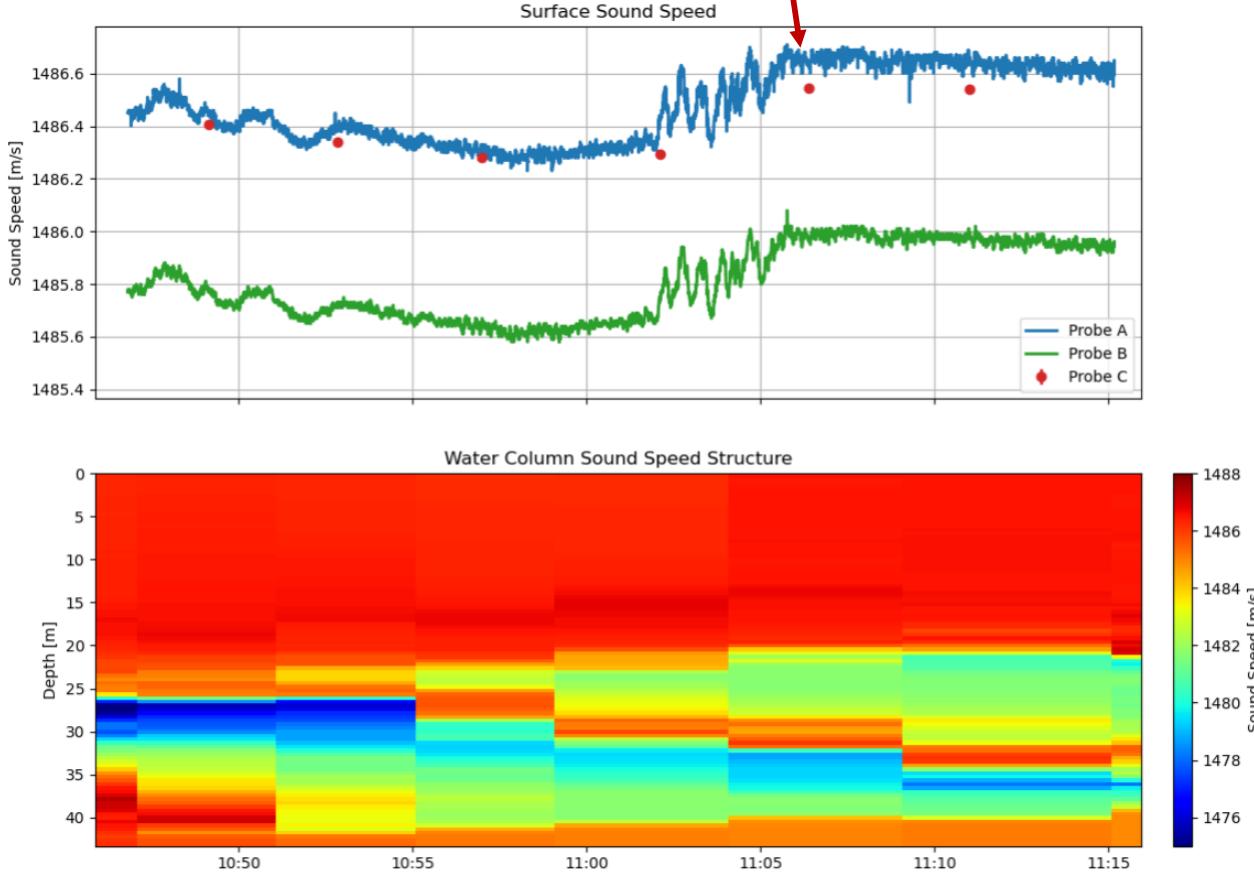


# Surface sound speed error in proportion

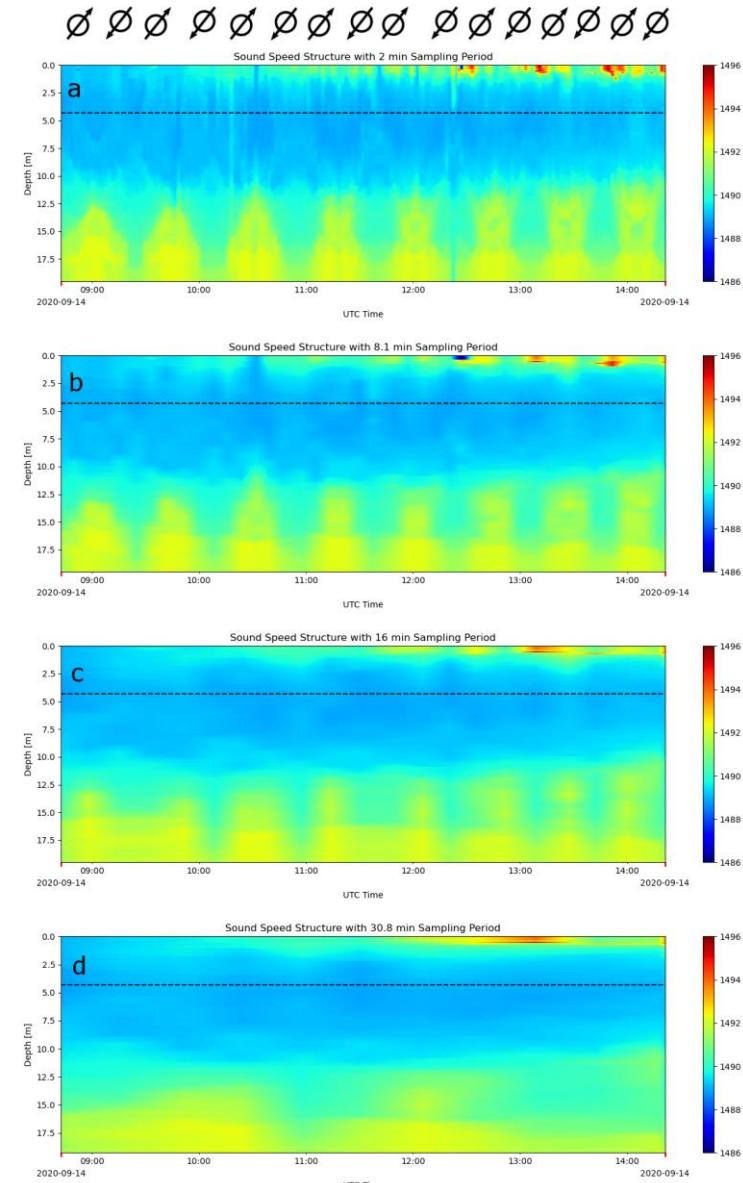
*Compared to a ray-tracing error*



MVP 30 (Probe C) tracking Probe A

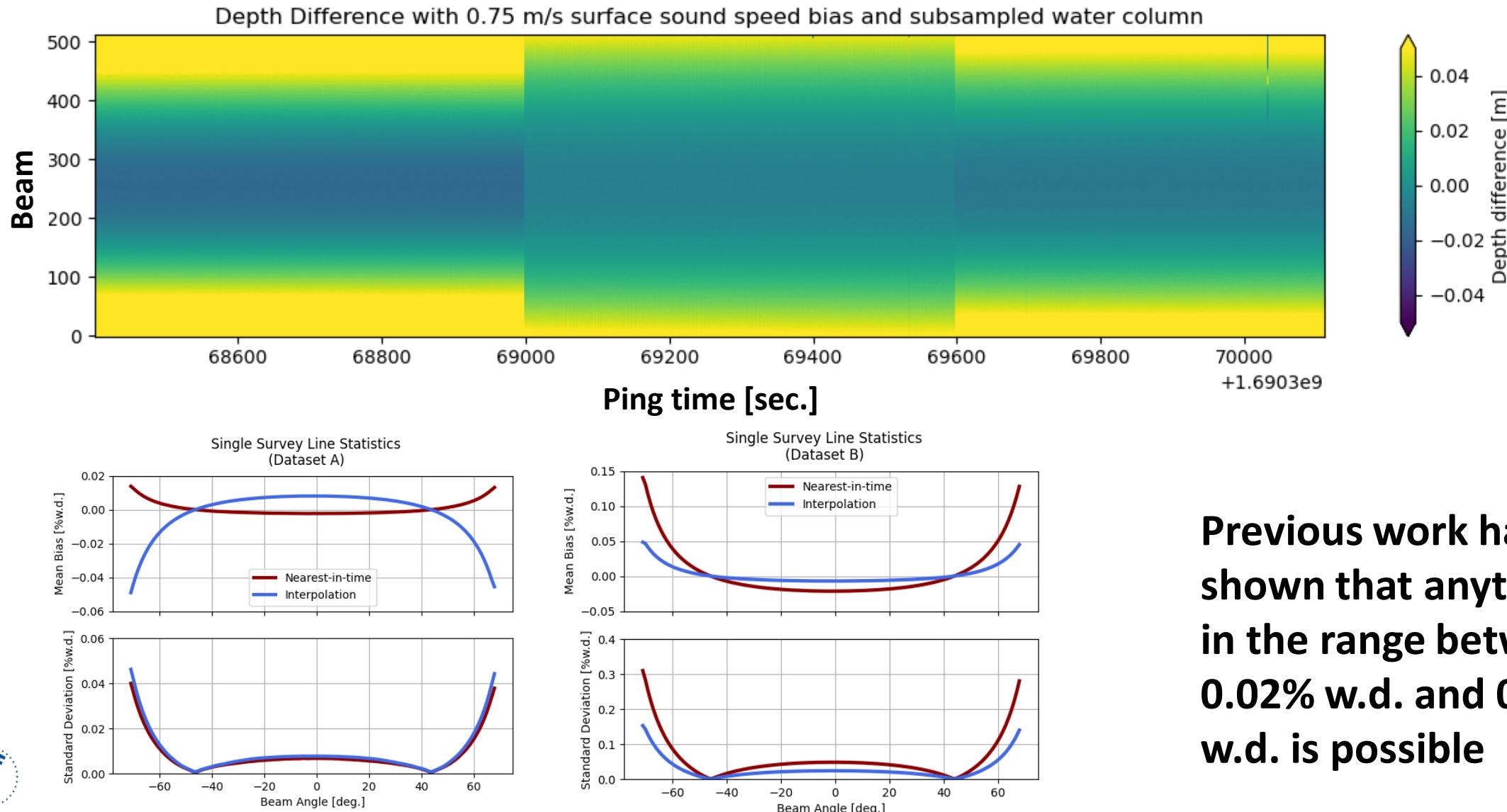


We can do an exercise of subsampling the water column.



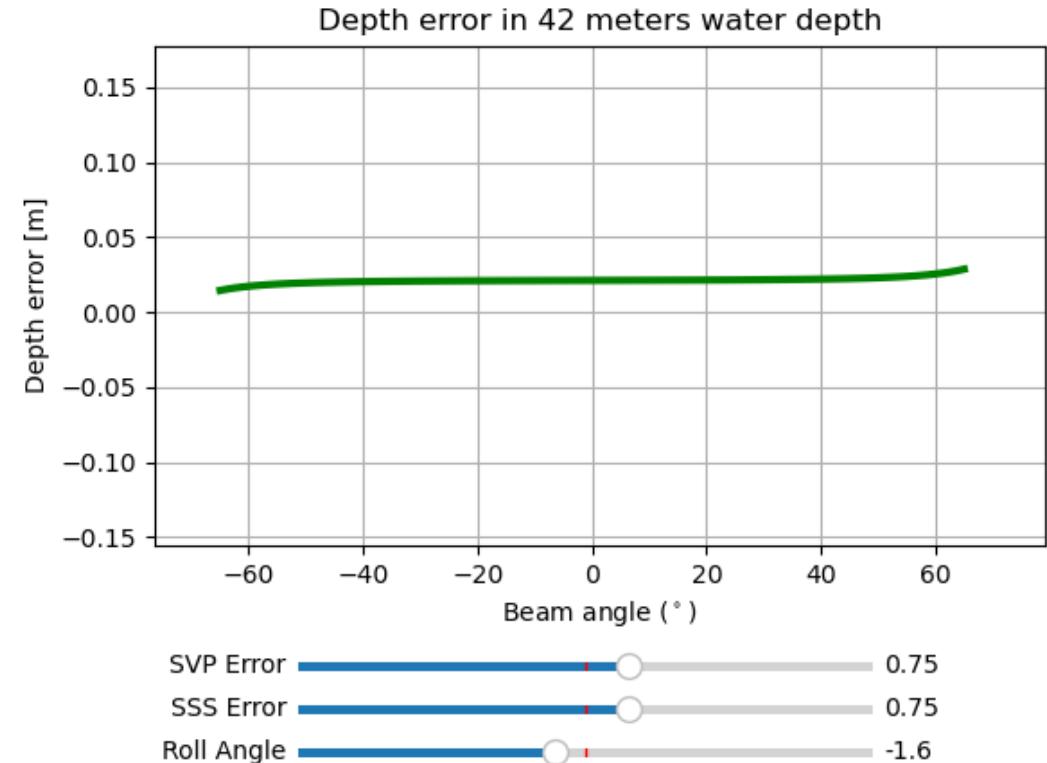
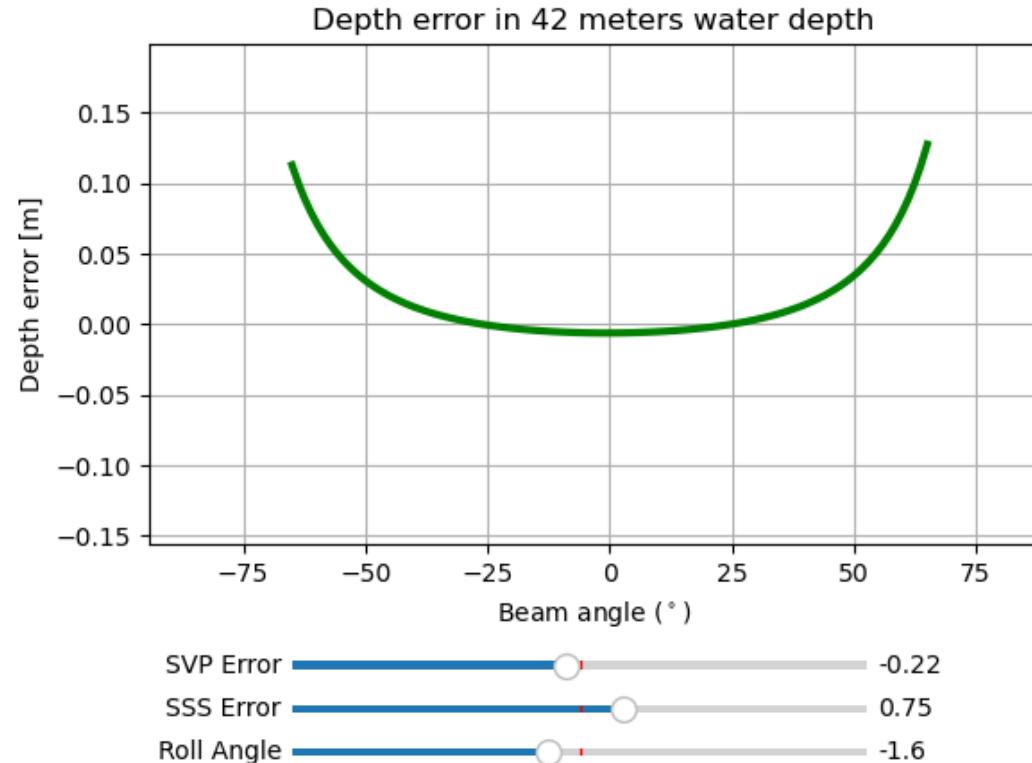
# Surface sound speed error in proportion

*Can be proportionally comparable*



# Surface sound speed error in proportion

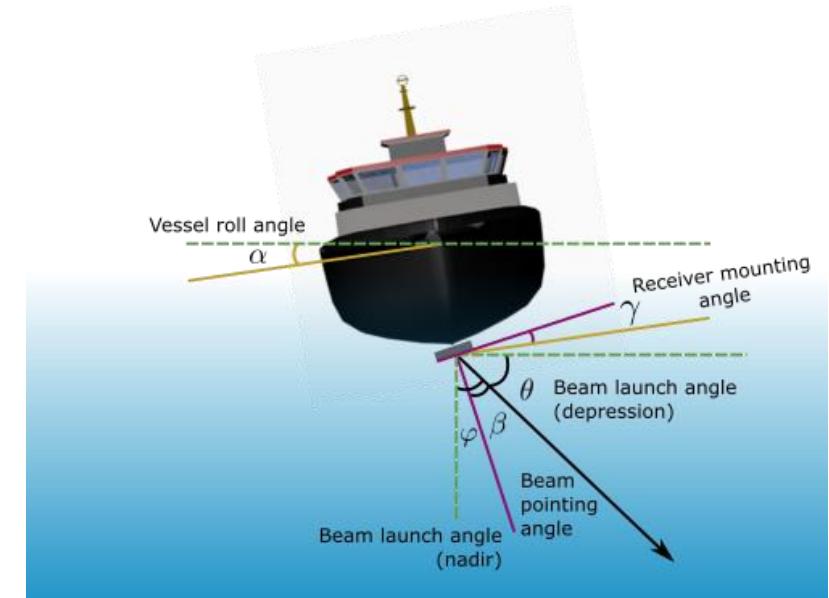
*May also have a canceling effect*



$$dz = z * \frac{\Delta c_{mean}}{c_{mean}} * [1 - \tan(\varphi)^2]$$

# Research Contributions

1. What is the error signature of a surface sound speed error in an operational context?
2. How significant is a surface sound speed error in proportion to the overall sound speed error?
3. What to do when there is a strong mismatch between the surface sound speed and the sound speed profiles?

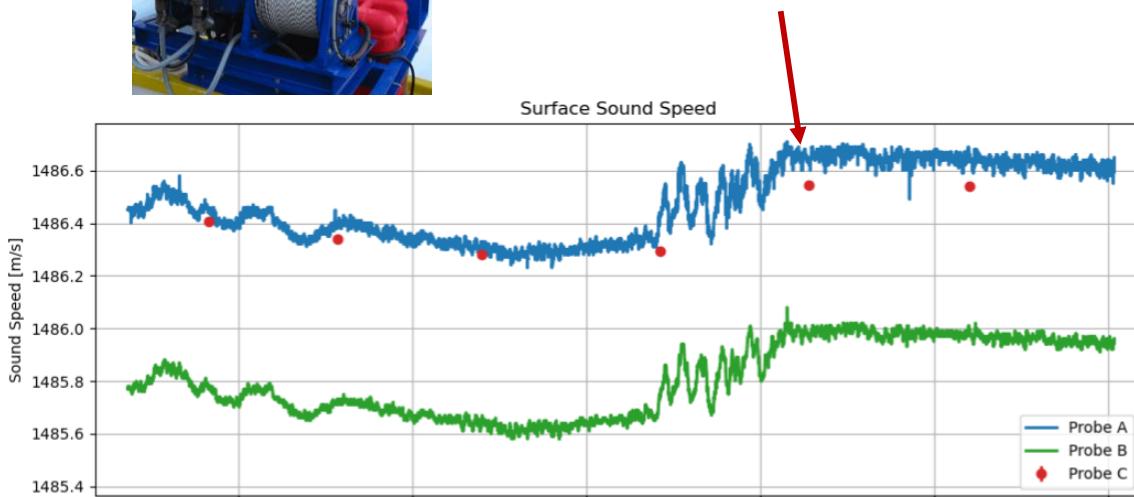


# Mismatch

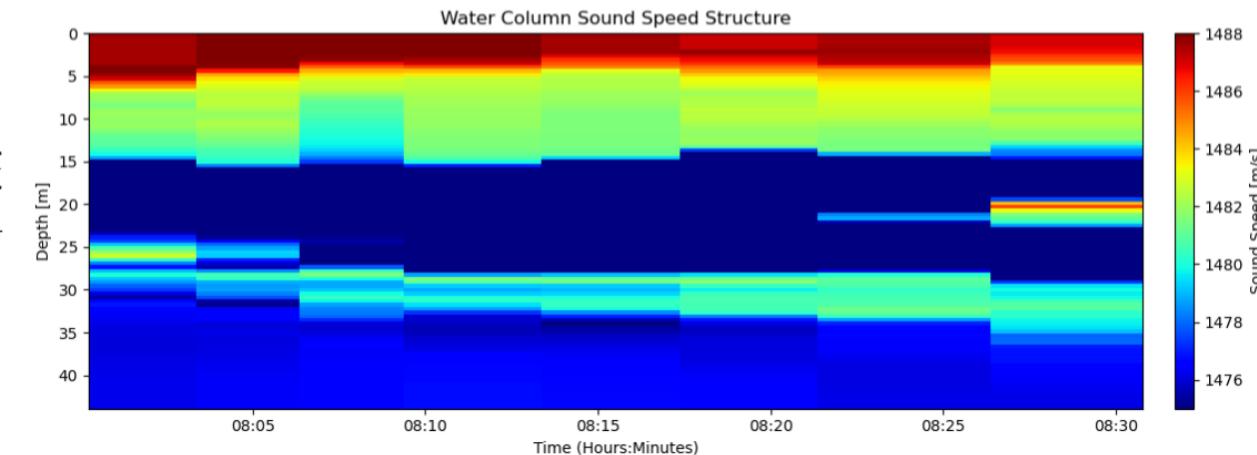
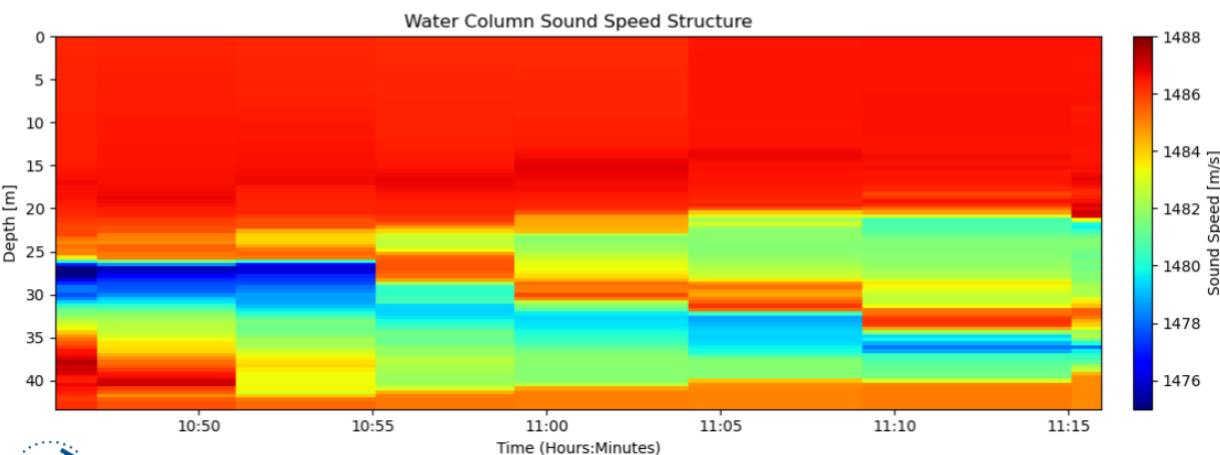
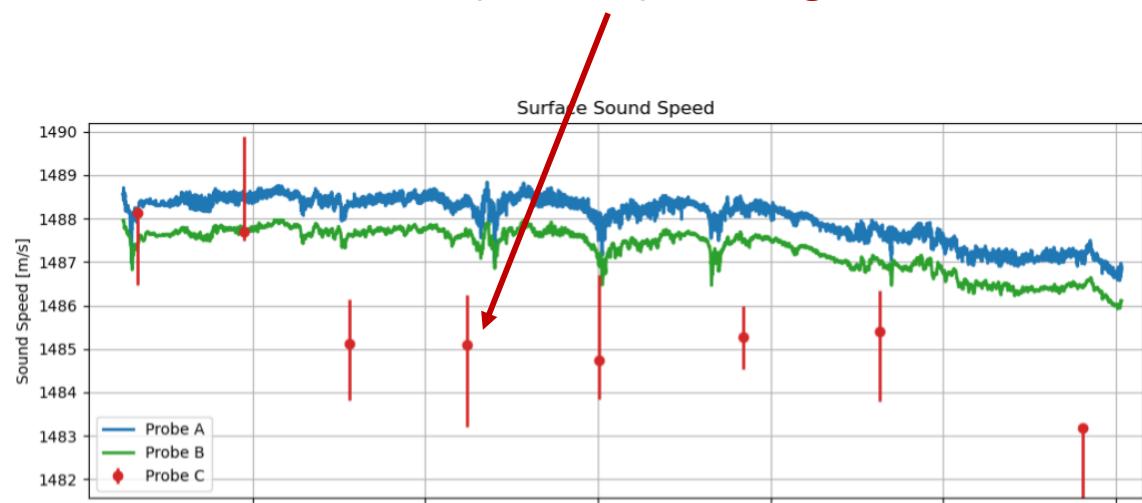
*Case of a strong surface sound speed gradient*



**MVP 30 (Probe C) tracking Probe A**



**MVP 30 (Probe C) tracking neither**



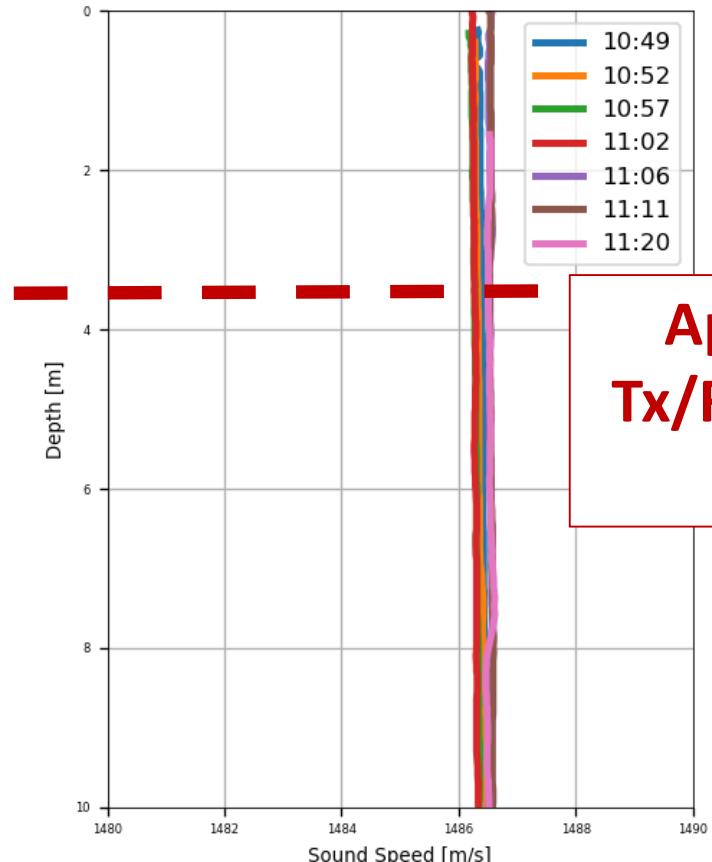
26/07/2023

11/07/2023

# Mismatch

*Case of a strong surface sound speed gradient*

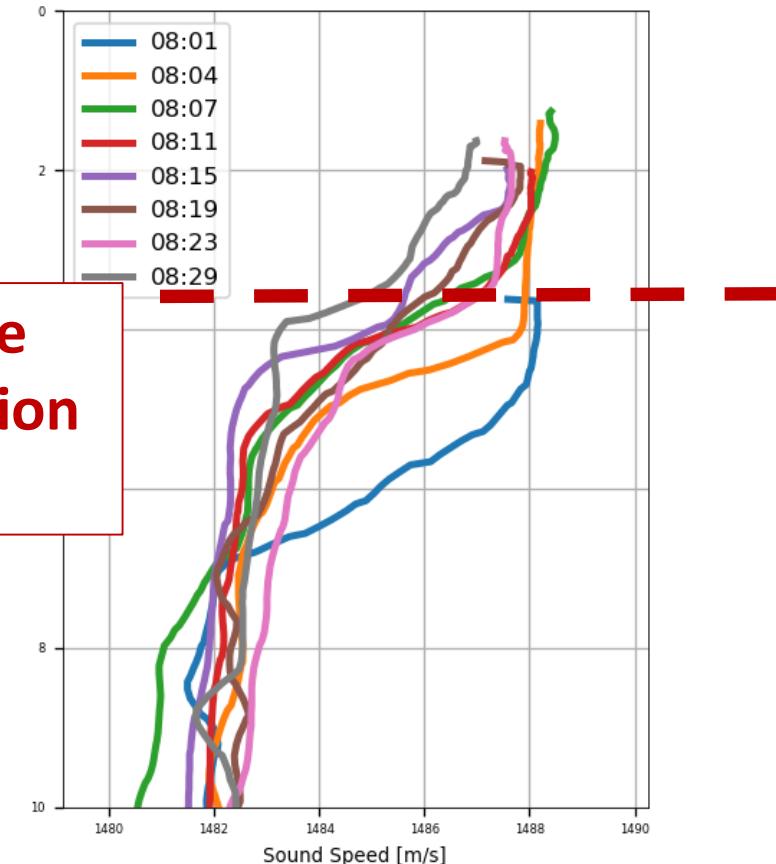
Surveying in a well  
mixed upper layer



Approximate  
Tx/Rx immersion  
depth

26/07/2023

Surveying in a strong  
sound speed gradient



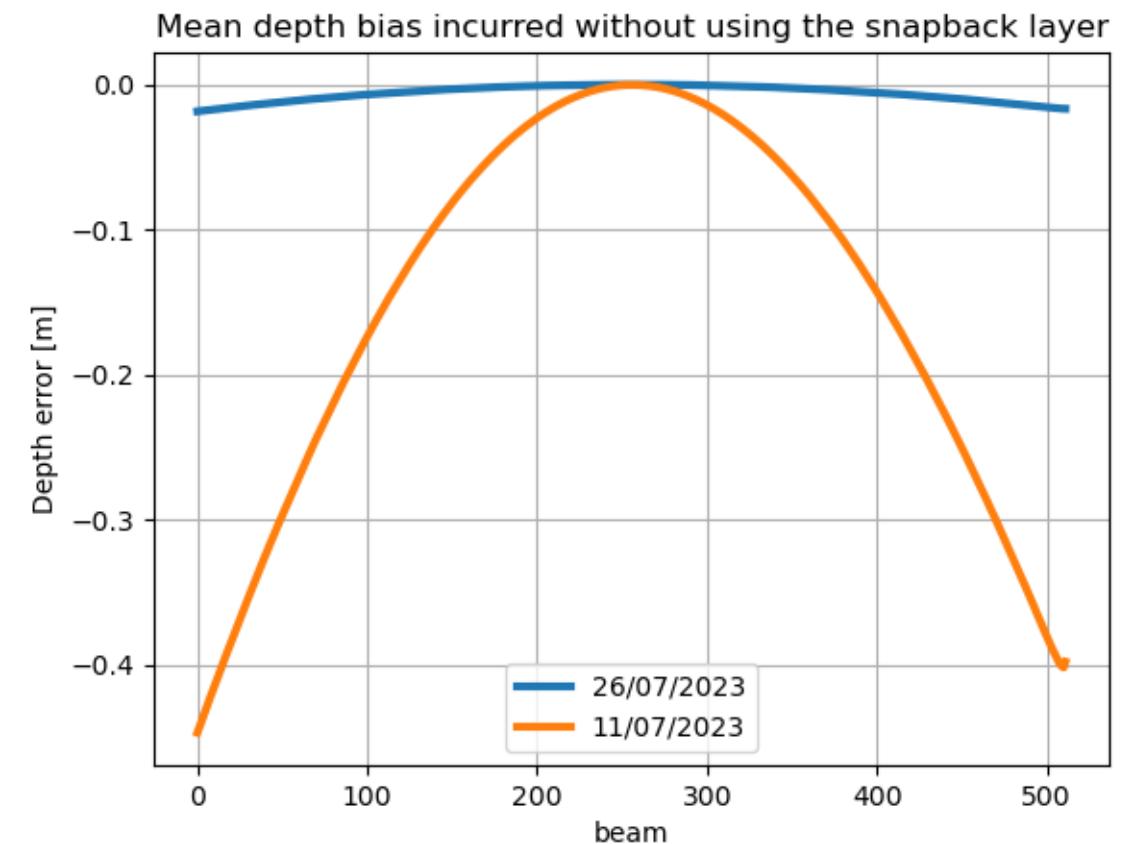
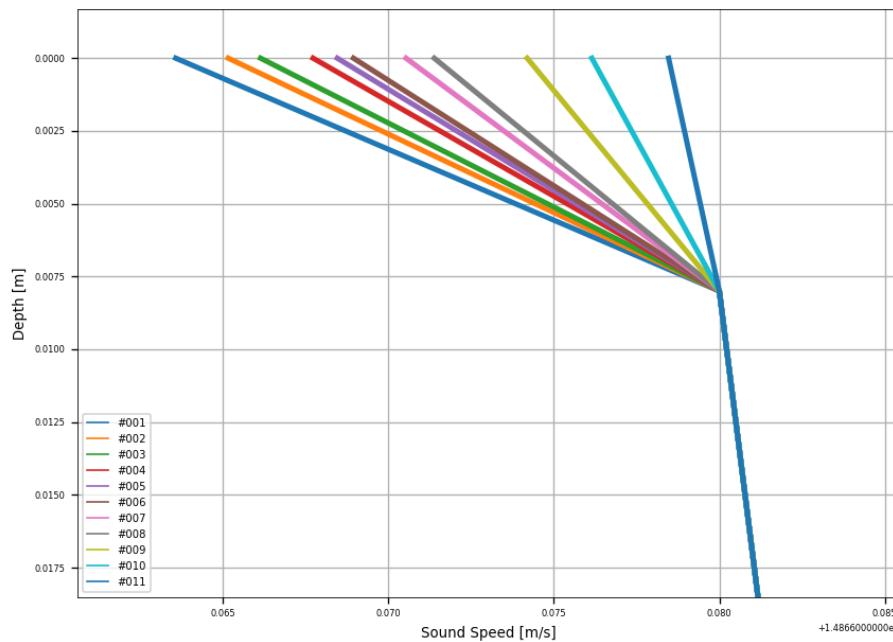
11/07/2023



# Mismatch

*The snapback layer*

For each ping, each SSP used  
in ray-tracing is “snapped  
back” to the surface sound  
speed value



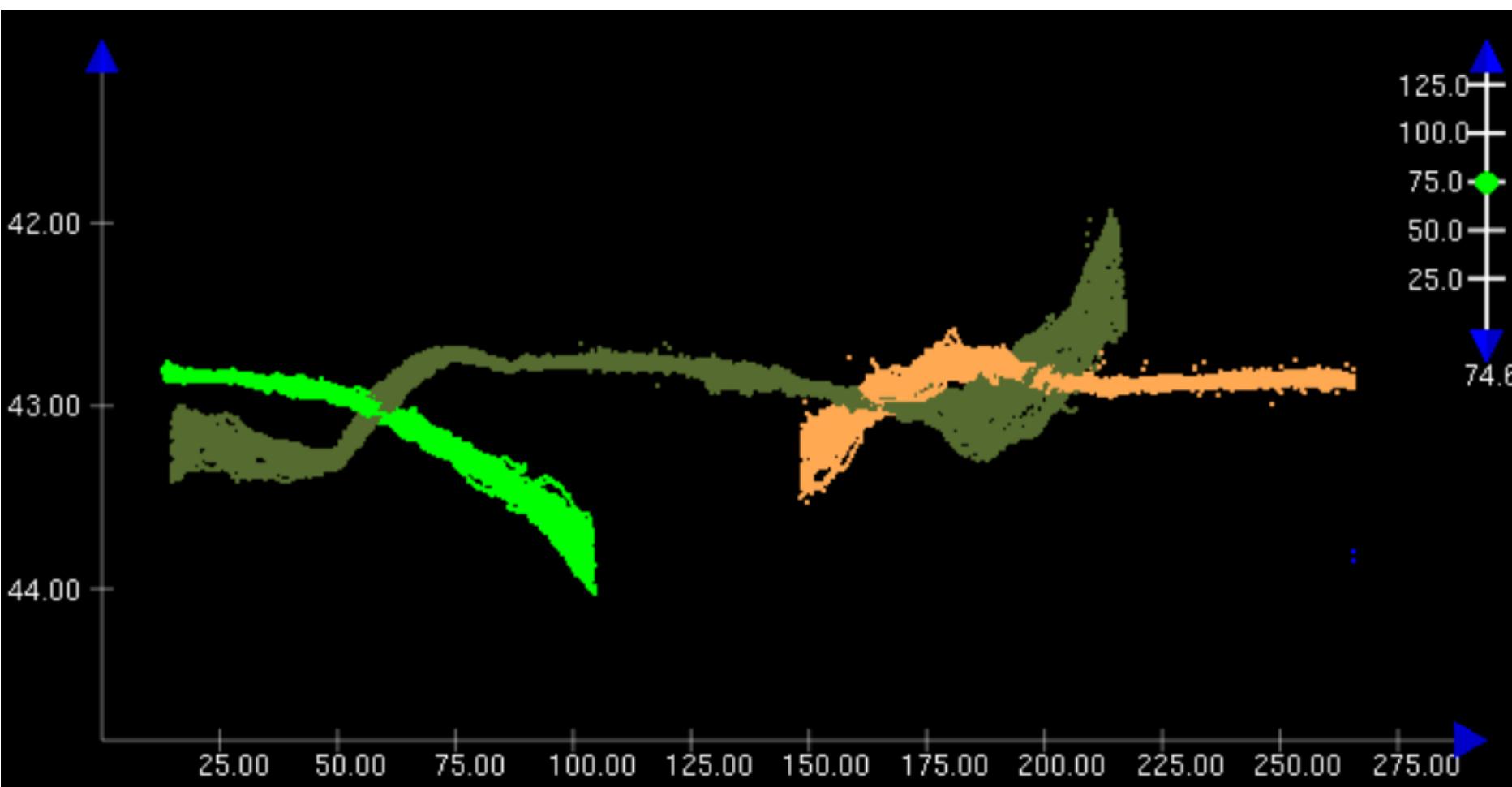
# Conclusion

- Proportionally speaking, if the surface sound speed error is just biased, it will have a lesser impact on the total sound speed error.
- Both the surface sound speed error and the sound speed error in the water column can contribute equally to the total sound speed error.
- Preserving the transition between surface sound speed and sound speed in the water column is important even under strong mismatch situations.

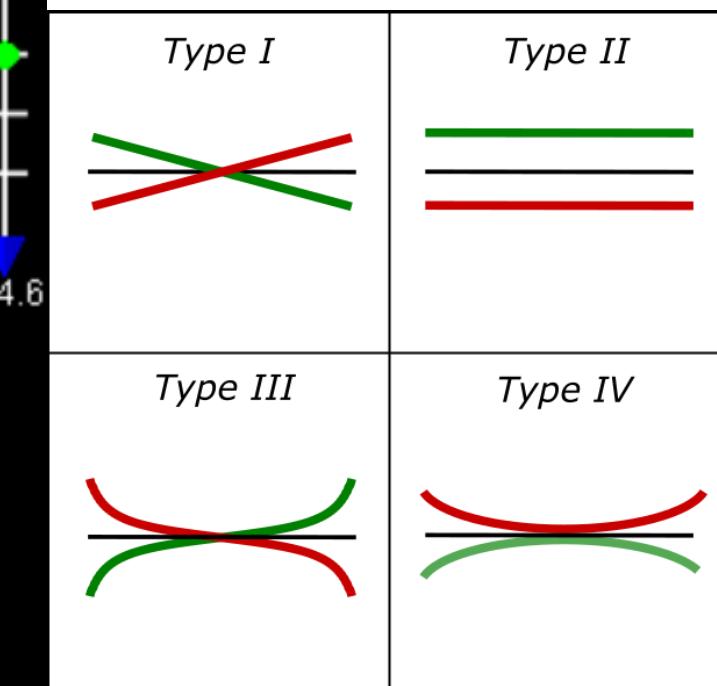


# Outlook

What type of error is this?



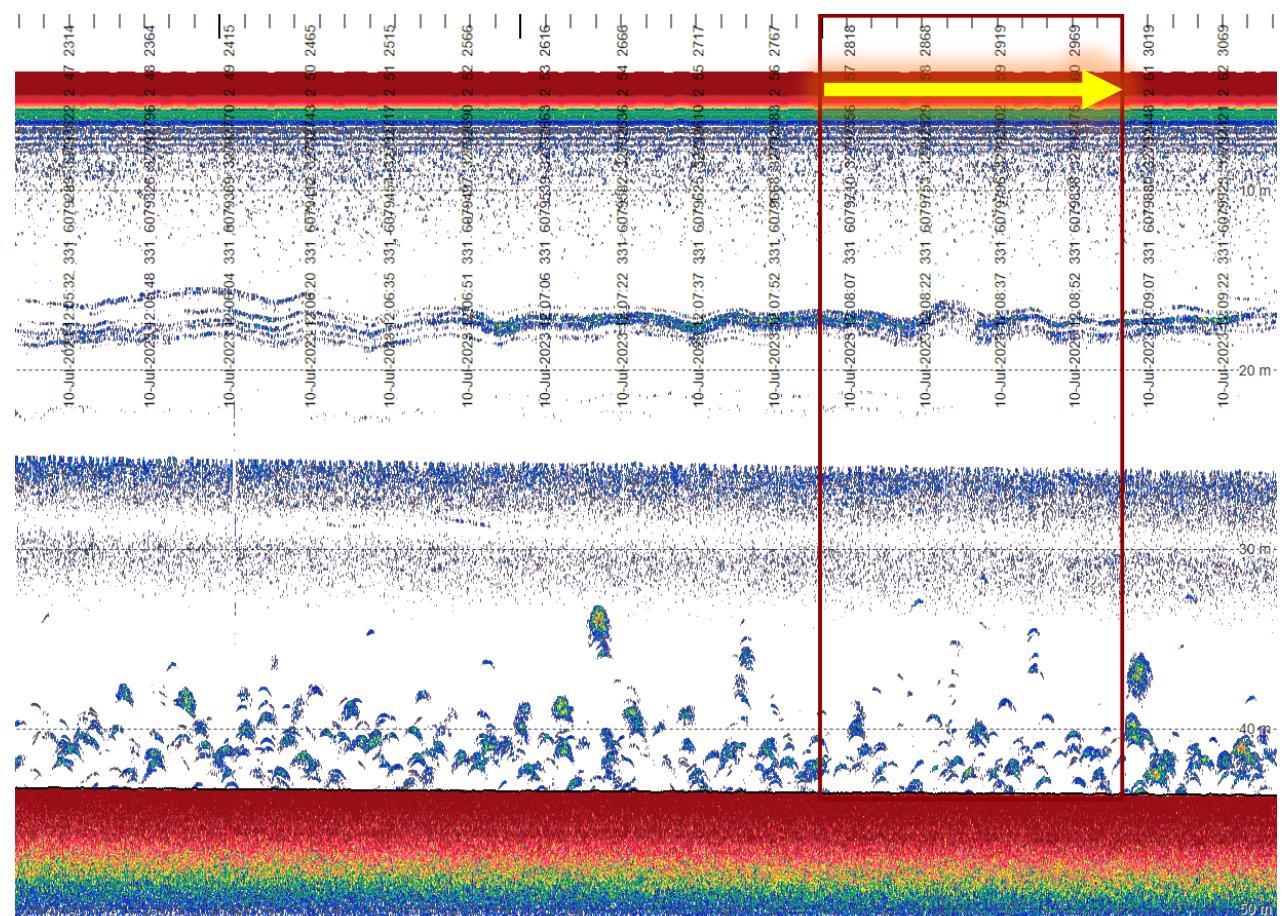
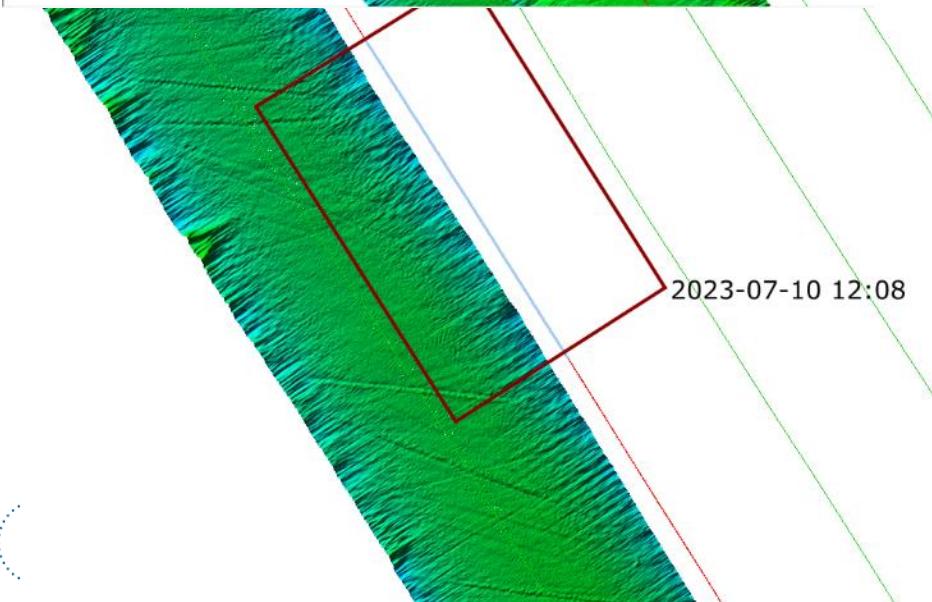
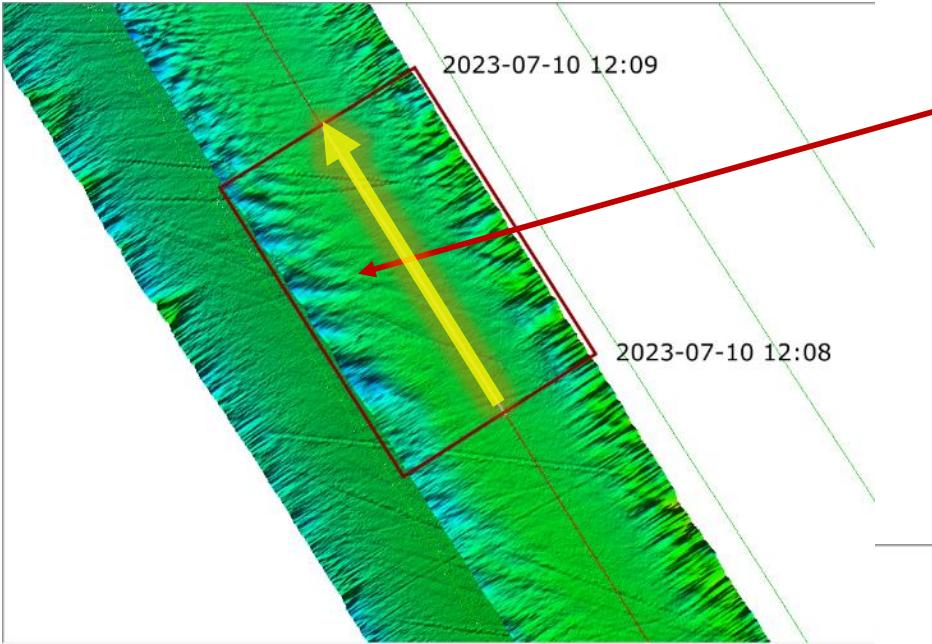
?



# Outlook

False bottom relief imprinted on survey line

Evidence of oscillating thermocline in  
EA440 singlebeam echogram



# Outlook

- Our simplifying assumptions (e.g. horizontal stratification, 2D raytracing) fail in the presence of complex and short lived oceanographic phenomena (e.g. internal waves), which cannot be sampled by current sound speed instrumentation. BUT, these short lived oceanographic phenomena are observable and should be captured by other means.



# Questions?

Jean-Guy Nistad

[jean-guy.nistad@bsh.de](mailto:jean-guy.nistad@bsh.de)

Patrick Westfeld

[patrick.westfeld@bsh.de](mailto:patrick.westfeld@bsh.de)

[www.bsh.de](http://www.bsh.de)

